

## Reconstructed Environments

A small environment which is a reconstruction of an environment found in the child's culture.

- Examples:**
- 1 A house
  - 2 A farm
  - 3 A zoo
  - 4 A streetscape
  - 5 Others

Each example consists of fixed and mobile parts.

### Description - Sample 1 and 2.

- Fixed parts**
- 1 House: (walls, roof, doors, windows) with rooms, corridors, hallway, stairs, landings.
  - 2 Farm: with fields, fences, gates, buildings.

- Mobile parts**
- 1 Furniture for each room/part.
  - 2 Animals, machinery, crops.

There should be 3 samples of each of the mobile parts (as far as possible) so that this material can be used for Function games. Each sample should differ in one quality e.g.:

- 1 House:
  - Table - wooden, glass, plastic or triangular, circular, rectangular.
  - Stool - high, low, medium.
  - Bed - double, single, bunk.
  - Chair - large, small, medium.
  
- 2 Farm:
  - Fence - long, short, medium.
  - Cow - Frisian, Hereford, Charolais.
  - Horse - black, white, brown.
  - Pig - fat, thin, stout.
  - Tractor - old, new, broken  
etc.